



Referee Injury Report System/IRS

(only one injury/form)

Injury Definition

The definition of an injury in the IIHF Injury Reporting System is as follows

1. An injury is considered reportable if a player misses a practice or a game because of an injury sustained during a practice or a game
2. The player doesn't return to the play for the remainder of the game following an injury
3. All concussions
4. Any dental injury
5. Any laceration which requires medical attention
6. All fractures

Country: _____ IIHF Championship: _____ Date of injury: D _____ M _____ Y _____

Zone of Injury A 1. No contact with boards 2. Contact with boards	Zone of Injury B Mark the area on the ice surface where the injury occurred. Note that Home and Visitor ends are marked to identify offensive and defensive activity		Game / Period 1. 1st 2. 2nd 3. 3rd 4. OT playing time: _____	Warm up off-ice <input type="checkbox"/> on-ice <input type="checkbox"/>																								
			Situation <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">Even Strength</td> <td style="width: 33%;">5/5</td> <td style="width: 33%;">Penalty Killing</td> <td style="width: 33%;">4/5</td> </tr> <tr> <td></td> <td>4/4</td> <td></td> <td>3/5</td> </tr> <tr> <td></td> <td>3/3</td> <td></td> <td>3/4</td> </tr> <tr> <td>Power Play</td> <td>5/4</td> <td>Goalie</td> <td></td> </tr> <tr> <td></td> <td>5/3</td> <td>1. Yes</td> <td></td> </tr> <tr> <td></td> <td>4/3</td> <td>2. No</td> <td></td> </tr> </table>		Even Strength	5/5	Penalty Killing	4/5		4/4		3/5		3/3		3/4	Power Play	5/4	Goalie			5/3	1. Yes			4/3	2. No	
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Source of Diagnosis 1. Medical Doctor 2. Physiotherapist 3. Other _____	Game Official information: 1. Age _____ 2. Height (cm) _____ 3. Weight (kg) _____	Dx/assessment: 1. Contusion 2. Sprain (Ligament) 3. Strain (Muscle-Tendon) 4. Laceration 5. Dislocation/Subluxation 6. Fracture 7. Neurotrauma/Concussion 8. Other _____	Cause of injury: 1. Collision 2. Stick Contact 3. Puck Contact 4. Board Contact 5. Ice Contact 6. Skate Contact 7. Goal Contact 8. Other: _____																																				
Side / Body part: 1. N/A 2. Left 3. Right 4. Both <table style="width: 100%; border-collapse: collapse;"> <tr> <td>1. Head</td> <td>10. Shoulder</td> <td>19. Chest</td> <td>28. Genitals</td> </tr> <tr> <td>2. Face</td> <td>11. Scapula</td> <td>20. Abdomen</td> <td>29. Hip</td> </tr> <tr> <td>3. Neck</td> <td>12. Upper arm</td> <td>21. Kidneys</td> <td>30. Thigh</td> </tr> <tr> <td>4. Throat</td> <td>13. Elbow</td> <td>22. Upper Back</td> <td>31. Knee</td> </tr> <tr> <td>5. Jaw/Chin</td> <td>14. Forearm</td> <td>23. Lower Back</td> <td>32. Leg</td> </tr> <tr> <td>6. Teeth/Mouth</td> <td>15. Wrist</td> <td>24. Coccyx</td> <td>33. Ankle</td> </tr> <tr> <td>7. Eye</td> <td>16. Hand</td> <td>25. Buttocks</td> <td>34. Foot</td> </tr> <tr> <td>8. Ear</td> <td>17. Thumb</td> <td>26. Pelvis</td> <td>35. Toes</td> </tr> <tr> <td>9. Clavicle</td> <td>18. Fingers</td> <td>27. Groin</td> <td>36. Other: _____</td> </tr> </table>	1. Head	10. Shoulder	19. Chest	28. Genitals	2. Face	11. Scapula	20. Abdomen	29. Hip	3. Neck	12. Upper arm	21. Kidneys	30. Thigh	4. Throat	13. Elbow	22. Upper Back	31. Knee	5. Jaw/Chin	14. Forearm	23. Lower Back	32. Leg	6. Teeth/Mouth	15. Wrist	24. Coccyx	33. Ankle	7. Eye	16. Hand	25. Buttocks	34. Foot	8. Ear	17. Thumb	26. Pelvis	35. Toes	9. Clavicle	18. Fingers	27. Groin	36. Other: _____	Game Official position: 1. Referee 2. Head Referee 3. Linesman	Time Lost: The amount of time the Game Official is expected to be unable to officiate 1. Return same day 2. Less than 1 week 3. 1 to 3 weeks 4. More than 3 weeks	Replacement: 1. No, finished Game without treatment 2. No, returned to Game after treatment 3. Yes, immediately 4. Yes, after attempt to return to Game
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Dental: 1. Dental	Nature of injury: 1. Acute 2. Recurrent: a. this season b. last season																																						
Knee: Circle the appropriate structure involved: 1. ACL 2. PCL 3. MCL 4. LCL 5. Meniscus 6. PF* Grade: 1. _____ 2. _____ 3. _____	Diagnosis: ICD-code DG: _____ _____ _____																																						
Shoulder: Circle the appropriate structure involved: 1. AC* 2. SC* 3. Glenohumeral Grade: 1. _____ 2. _____ 3. _____	PF= Patellofemoral, Kneecap AC= Acromioclavicular Joint SC= Sternoclavicular Joint																																						