

## CE&R CA-1 Architecture Design & Analysis at Andrews Space

September 2004

[www.andrews-space.com](http://www.andrews-space.com)





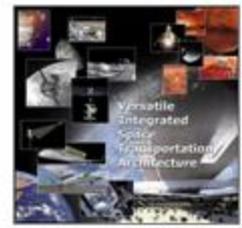
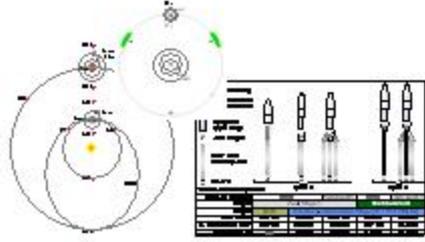
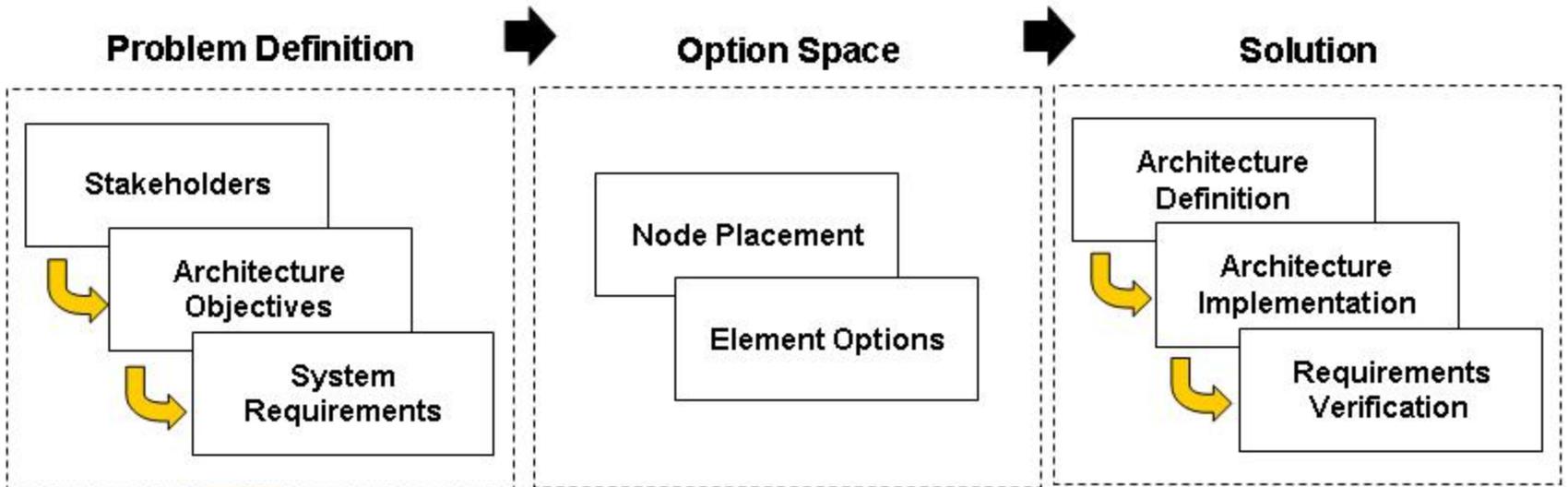
## Approach to CA-1



*Project Constellation*

- **Andrews will leverage its cost, performance, and operations experience base to define architecture and CEV requirements that best address the exploration goals and objectives:**
  - **Alternate Access to Station**
  - **DARPA Small Launch Vehicle Program**
  - **DARPA Hypersonic Weapons System Program**
  - **Orbital Space Plane**
  - **Next Generation Launch Technology**
  - **3<sup>rd</sup> Generation RLV**
  - **2<sup>nd</sup> Generation RLV**
  - **Space Exploration Initiative**

**We look forward to working with NASA and Industry to establish a common set of requirements**



**Problem definition derived from stakeholders short and long-term objectives**

**Option Space surveyed for**

- Node placement options
- Historic, present, and projected element capabilities

**Solution based on understanding of the problem**



# Stakeholders



*Project Constellation*



Stakeholder	Definition
Government Civilian Agencies	A government agency (or collection of agencies) with a primary mission of government functions / social activities (e.g. legislature, executive, judiciary).
Government Defense Agencies	A government agency (or collection of agencies) with a primary mission of military activities aimed at people outside its own constituency (e.g. intelligence gathering, force projection, force deflection, military logistics).
Commercial Service Providers	A grouping of people with a primary objective of achieving profit by providing services or goods to others (e.g. launch service providers, satellite manufacturers, etc.).
Commercial Customers	A grouping of people with an interest of acquiring goods or services obtained through space activities for the purpose of achieving profit (e.g. telecommunications companies, remote imaging brokers, etc.).
General Public Customers	Any individual (or group of individuals) not acting with the primary goal of obtaining profit or affecting social change (e.g. individuals, non-profit organizations, etc.).

**To successfully return to the Moon and Mars, we (NASA & Industry) must appeal to ALL stakeholders.**



# Architecture Stakeholders & Objectives



Project Constellation

Andrews has identified **scientific**, **economic** and **military** objectives.

Objective	Definition	Stakeholders				
		GC	GD	CS	CC	GP
<b>Human Outpost</b>	Establish a sustainable human outpost on the Lunar surface, with growth path to a crewed Mars mission.	•			•	•
<b>Robotic Exploration</b>	Allow for sustainable robotic exploration of all bodies in the solar system.	•			•	•
<b>Natural Observation</b>	Allow for the observation of objects both within and outside the solar system (planets, stars, etc).	•				•
<b>Commercialization</b>	Provide a growth path for the transition of government activities to private enterprise via economically attractive opportunities for the sustainable involvement of private enterprise in the development, manufacturing, and operations of space systems.	•		•	•	•
<b>Commercial Transport</b>	Provide economically attractive, sustainable access to space resources for the transport of data, goods, people, and energy to/from and through space.			•	•	•
<b>Public Involvement</b>	Provide opportunities to the general populous to contribute to space activities, and experience and interact with the space environment.			•		•
<b>Military Logistics</b>	Assured access to space for deployment of force projection systems, and movements of logistics.		•			
<b>Military Intelligence</b>	Provide nationally assured access to orbital locations for the placement of observation systems.		•			

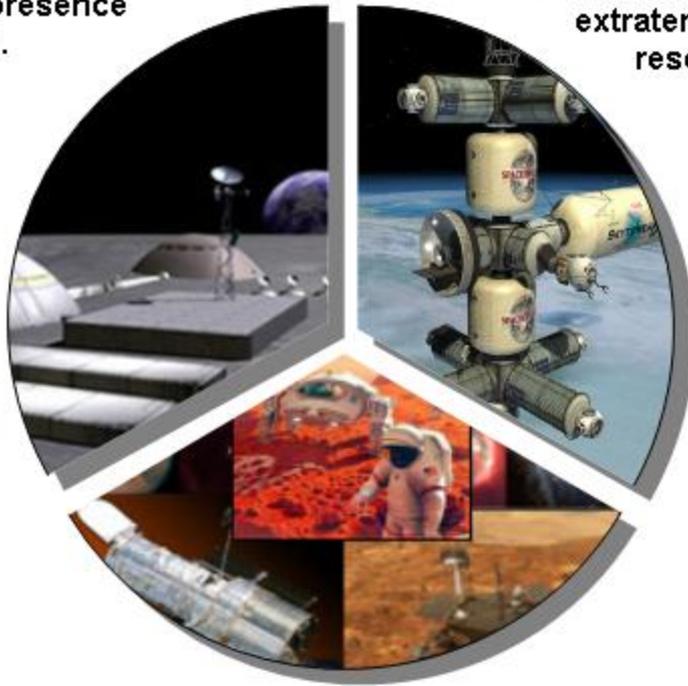
GC = Government Civil  
CS = Commercial Services

GD = Government Defense,  
CC = Commercial Customers

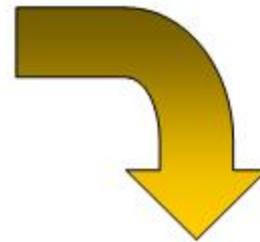
GP = General Public

Establish a permanent human presence off Earth.

Enable utilization of extraterrestrial resources.



Explore space and broaden our understanding of nature.



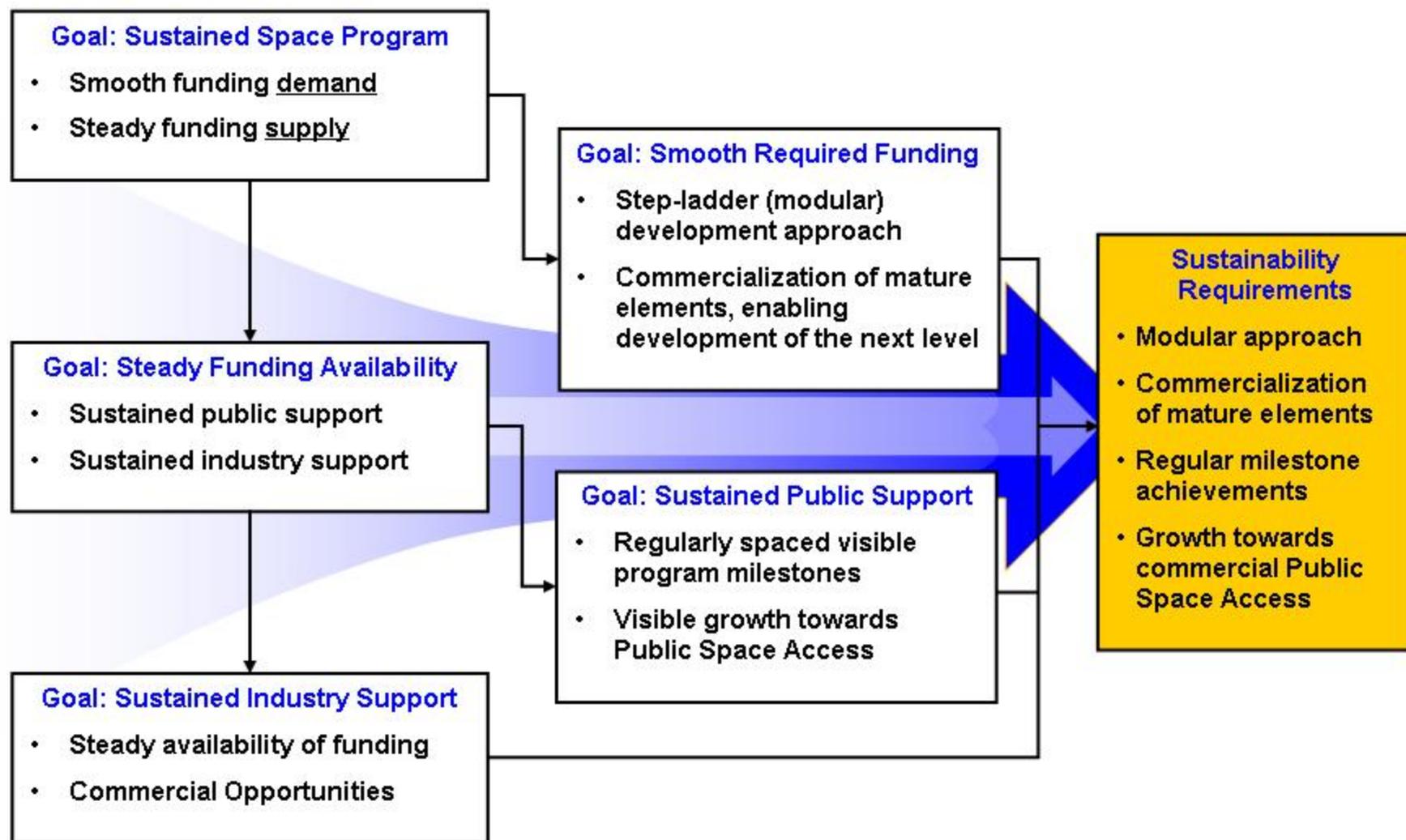
1. Capable
2. Sustainable
3. Affordable
4. Reliable (Safe)



# What is "Sustainability"?



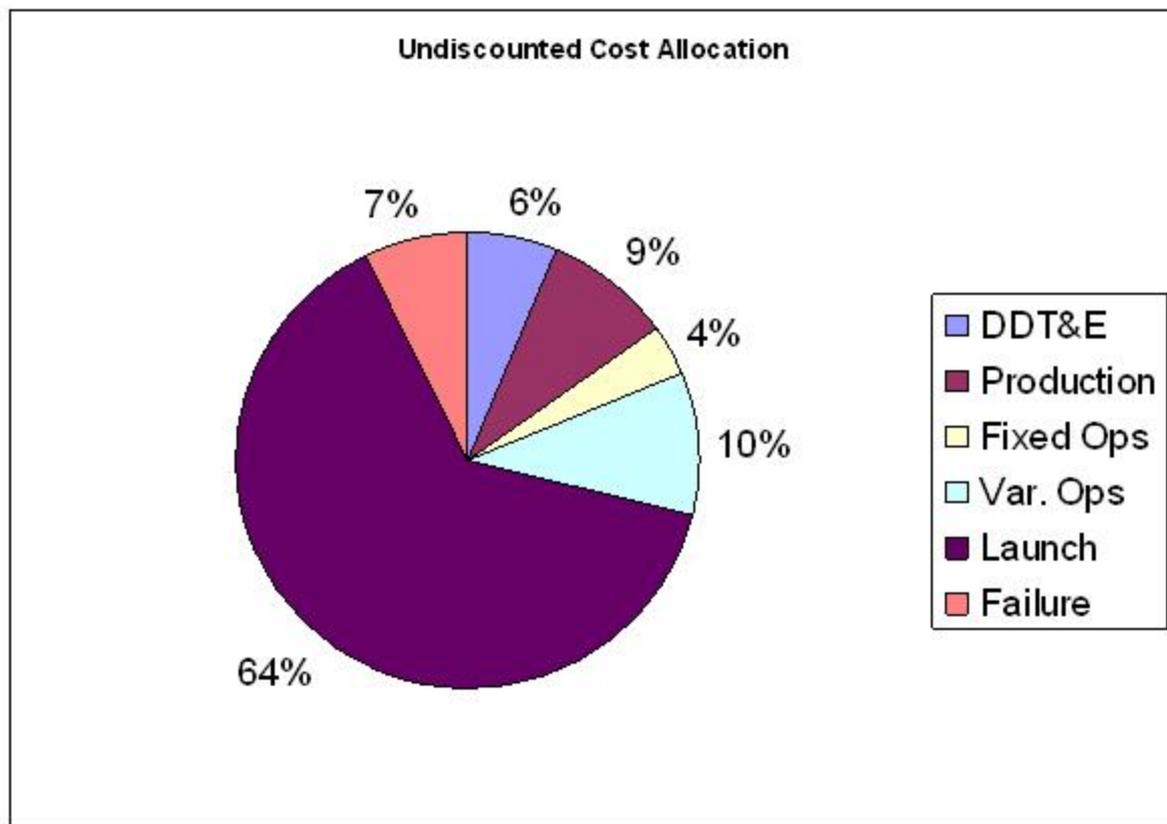
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Life Cycle Cost Based on:

- 100,000 lb of annual cargo to ISS
- Recovery of ~50% of ISS cargo (downmass)
- Six Years of Operations
- NASA EELV Pricing



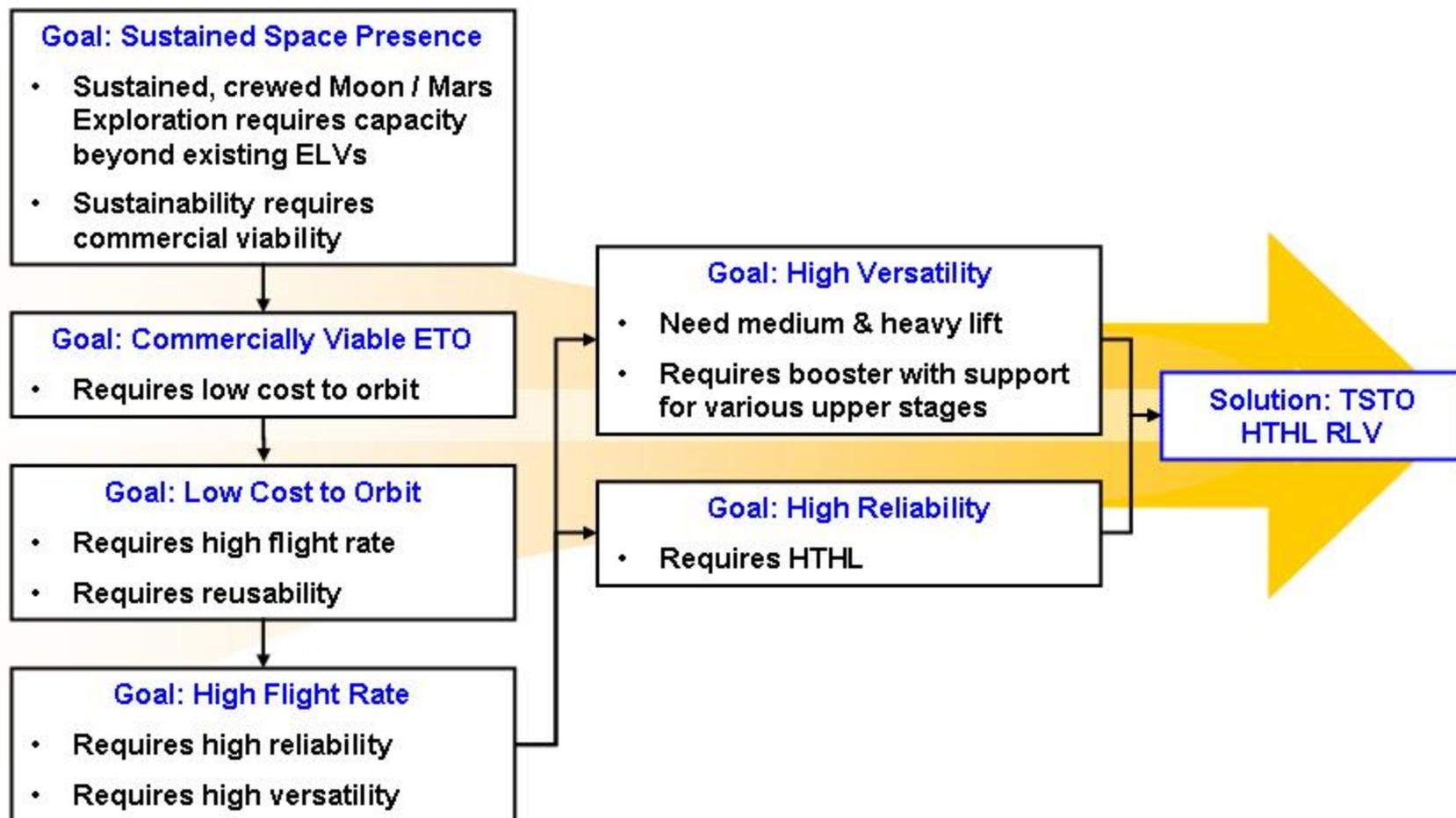
**Launch cost accounts for 2/3 of total life cycle cost (including launch portions of the cost of failure).**



# ETO Segment Impact on Architecture

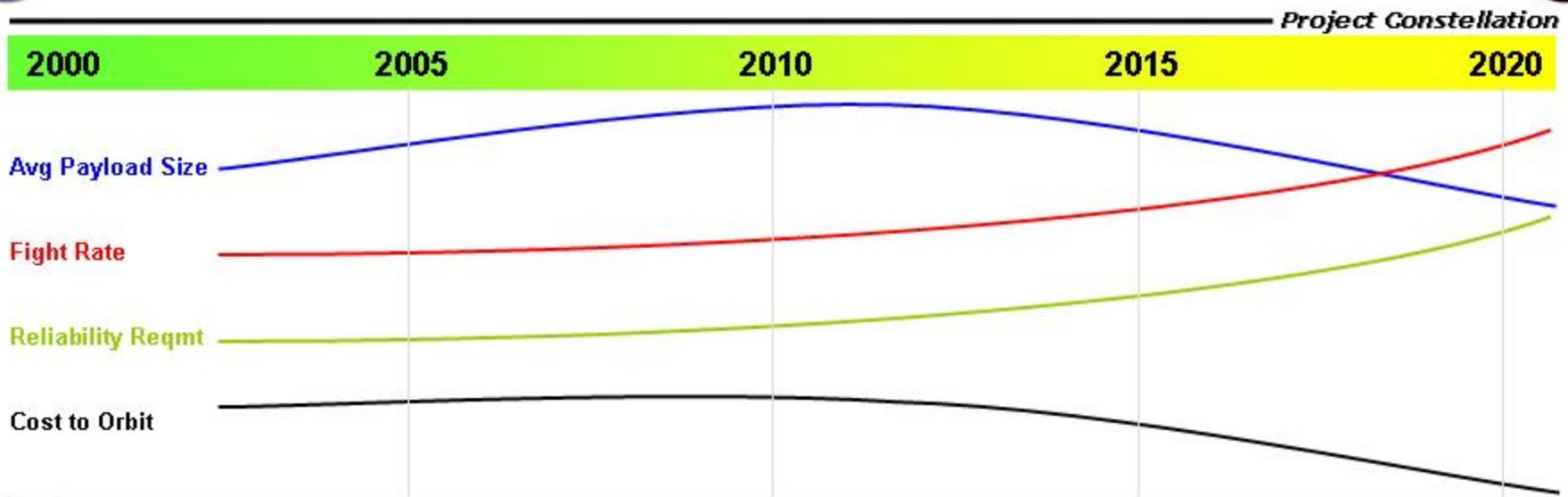


Project Constellation





# Long Term Impact of Near Term ETO Strategy



Shuttle C / Heavy Lift



Medium Lift + Rendezvous

Medium ELV + Small RLV

Heavy RLV

- Sustained Expansion Requires**
- Versatile Payload Size
  - High Flight Rate / Reliability
  - Low cost to orbit
  - Growth Path to Reusability





# Architecture Key Trades (1)



Project Constellation

Title	Options	Motivation	FOMs
Crew Size	Any Integer (0-6+)	Number of humans at any given system within the architecture has a high impact on operations, cost, capability, launch requirements, etc.	<ul style="list-style-type: none"> <li>- Milestone Frequency</li> <li>- Gov. Campaign Cost</li> <li>- Suitability to Habitation</li> </ul>
Node 1 Location	<ul style="list-style-type: none"> <li>Moon Direct</li> <li>LEO Hub</li> <li>L1 Hub</li> <li>LLO Hub</li> <li>Lunar Surface Hub</li> </ul>	First staging node has a key impact on the safety, evolvability, and capability of the architecture; strongly drives ETO lift requirements, and determines dependencies on autonomous rendezvous and docking technologies.	<ul style="list-style-type: none"> <li>- Emergency Access Time</li> <li>- Payload Mass Fractions</li> <li>- Milestone Frequency</li> <li>- Gov. Campaign Cost</li> <li>- Resource Availability</li> <li>- Suitability to Habitation</li> </ul>
Node 2 Location	<ul style="list-style-type: none"> <li>Mars Direct</li> <li>Phobos</li> <li>Earth/Mars Cycler</li> </ul>	Similar to A1 the placement (or absence) of an intermediate node to support crewed Mars missions has a high impact on all aspects of the architectures potential to successfully meet the desired exploration objectives.	<ul style="list-style-type: none"> <li>- Emergency Access Time</li> <li>- Payload Mass Fractions</li> <li>- Milestone Frequency</li> <li>- Gov. Campaign Cost</li> <li>- Resource Availability</li> <li>- Suitability to Habitation</li> </ul>
ISRU Selection	<ul style="list-style-type: none"> <li>No ISRU</li> <li>ISRU &amp; Non-ISRU</li> <li>All ISRU segments</li> </ul>	This trade will identify what segments of the transportation architecture will benefit from the use of local resources. It also investigates what specific substances are worthwhile extracting (e.g. water, methane, CO, O2, etc.).	<ul style="list-style-type: none"> <li>- Integrated Payload Limit</li> <li>- Payload Mass Fractions</li> <li>- Annual ETO manifest</li> <li>- Commercialization Potential</li> </ul>



## Architecture Key Trades (2)



Project Constellation

Title	Options	Motivation	FOMs
ETO	(E)ELV only RLV only Heavy Lift Mixed Fleet Time Phased	Lifting materials out of Earth's gravity well is a formidable obstacle towards the expansion of human space activities. An ill-defined approach to the ETO segment can potentially doom an entire architecture. In this trade all ETO options will be evaluated.	<ul style="list-style-type: none"> <li>- Int. Payload Limit</li> <li>- Payload Mass Fractions</li> <li>- Annual ETO Capacity</li> <li>- Annual Loss Rate</li> <li>- ETO Cost</li> <li>- Commercialization Potential</li> </ul>
Orbital Mechanics	Classic Orbits N-Body Orbits	Multi-body orbital mechanics trajectories have the potential to significantly reduce $\Delta v$ requirements and widen launch windows, but come at a price of increased transit times.	<ul style="list-style-type: none"> <li>- Integrated Payload Limit</li> <li>- Payload Mass Fractions</li> <li>- Annual ETO Capacity</li> <li>- Milestone Frequency</li> <li>- Emergency Access Time</li> </ul>
Robotic Autonomy	Autonomous Teleoperated	Teleoperation has the advantages of reduced technology risk and human-in-the-loop decision capability. However, in order for teleoperation to be feasible node placements must be adjusted to account for light-speed lag time.	<ul style="list-style-type: none"> <li>- Milestone Frequency</li> <li>- Gov. Campaign Cost</li> <li>- Annual Loss Rate</li> <li>- Commercialization Potential</li> </ul>
Power Source	Nuclear Power Solar Power Mixed Power	Nuclear power offers higher power densities and improved performance for electric propulsion vehicles, but comes at the cost of increased technology risk, development time, and socioeconomic cost/risk.	<ul style="list-style-type: none"> <li>- Integrated Payload Limit</li> <li>- Payload Mass Fractions</li> <li>- Annual ETO Capacity</li> <li>- Government Funding Profile</li> <li>- Milestone Frequency</li> <li>- Campaign Cost</li> </ul>



# Earth/Moon L1 Transportation Hub



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- Architecture nodes are placed based on an evaluation of critical node characteristics
- Environmental factors (gravity topography, resources, etc) are key drivers in node suitability
- Operational characteristics such as Time-to-Safety (or “forward basing”) are additional factors

Node	Type	Alt [km]	Description											
ESN	Surface	0	Earth Surface Node											
LEO		300	Low Earth Orbit											
MEO	2-6000	Characteristic	Description											
GE0			The specific energy (expressed as ideal $\Delta v$ from the Earth's surface) at the node											
LL1	Lagrange	Specific Energy	The specific energy (expressed as ideal $\Delta v$ from the Earth's surface) at the node											
LL2				Accessibility	The accessibility of the node									
LL3						Node $\epsilon$ [km <sup>2</sup> /s <sup>2</sup> ]	Accessibility	Gravity [g]	Stability	Resources	MMOD	Radiation		
LL4														
ESN	-62.39	Poor	1.00										Excellent	Excellent
LEO	-29.84	Good	0	Poor	Poor								Medium	Good

Identified Nodes

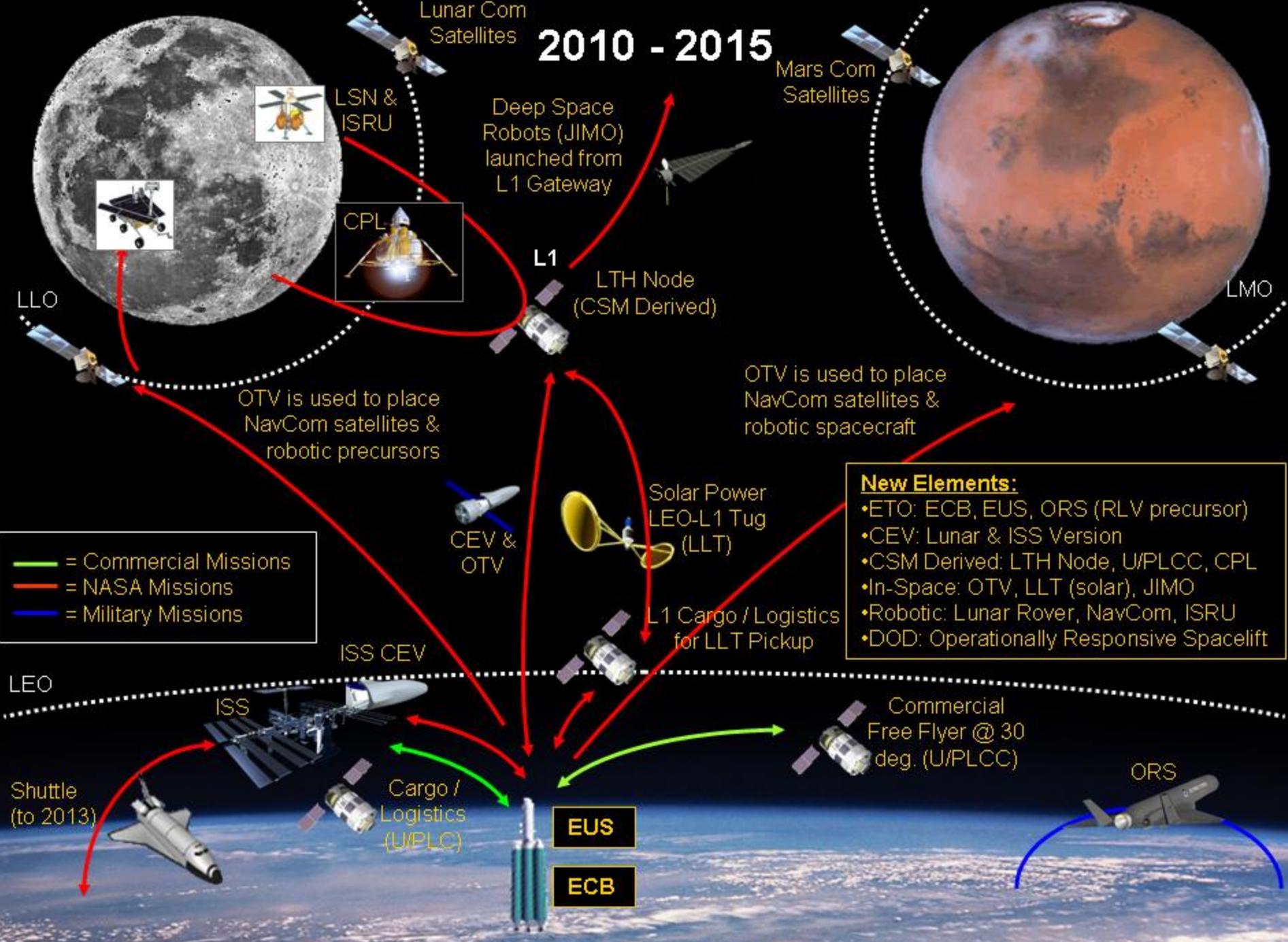
Node Attributes

Node Assessment

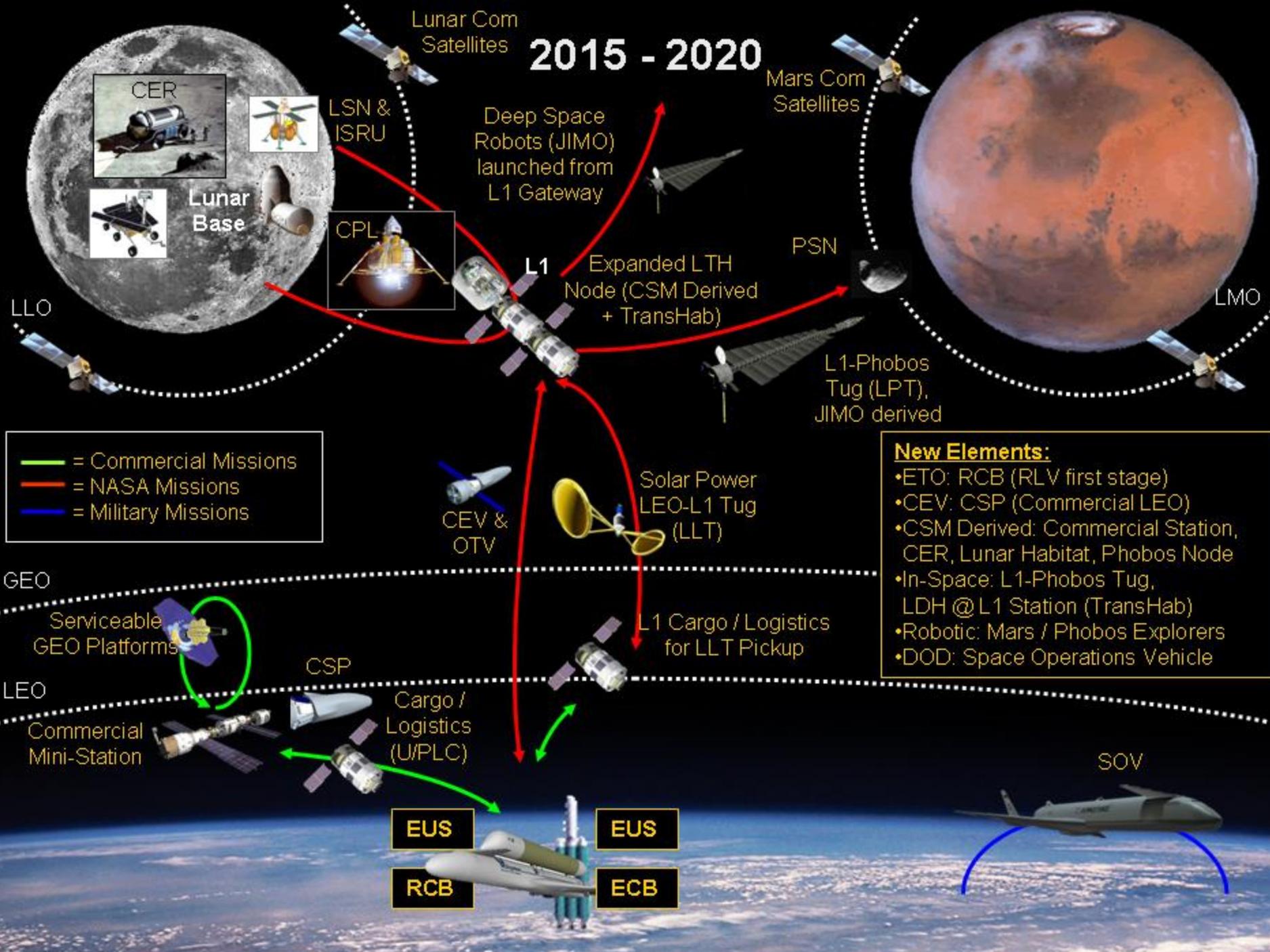
Andrews chose the L1 Node based on:

- Gateway between Earth / Moon / Mars and other planetary bodies
- Increases the number of launch opportunities between Earth and Moon / Planets
- Low amount of station keeping  $\Delta V$  (~10 m/s per year)
- Supports Earth / L1 Gateway / Moon communications infrastructure

# 2010 - 2015



# 2015 - 2020



— = Commercial Missions  
— = NASA Missions  
— = Military Missions

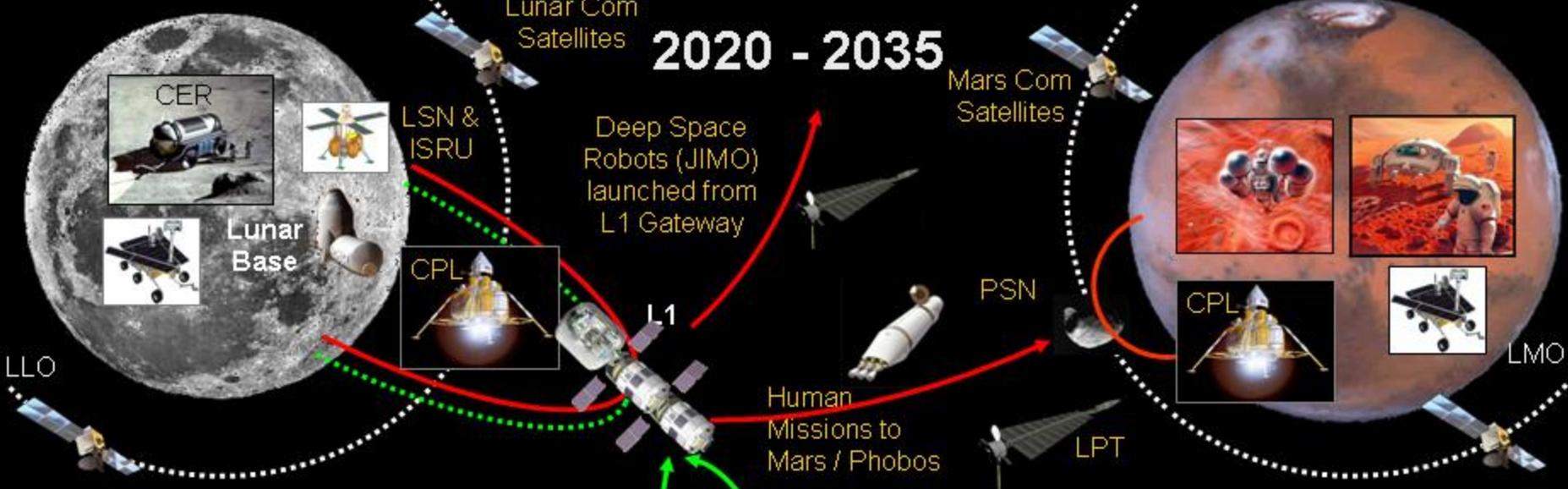
**New Elements:**

- ETO: RCB (RLV first stage)
- CEV: CSP (Commercial LEO)
- CSM Derived: Commercial Station, CER, Lunar Habitat, Phobos Node
- In-Space: L1-Phobos Tug, LDH @ L1 Station (TransHab)
- Robotic: Mars / Phobos Explorers
- DOD: Space Operations Vehicle

Lunar Com Satellites

# 2020 - 2035

Mars Com Satellites



- = Commercial Missions
- = NASA Missions
- = Military Missions

- New Elements:**
- Commercial L1 / Lunar Travel (ESP)
  - CSM Derived: LEO Business Park
  - Humans to Mars:
    - NEP or ISRU&LOX/LH
    - TransHab derived from L1 station
    - Lander evolved from Lunar CPL
    - ISRU derived from Lunar ISRU
    - Mars Rovers, Teleoperated from Phobos



**EUS**

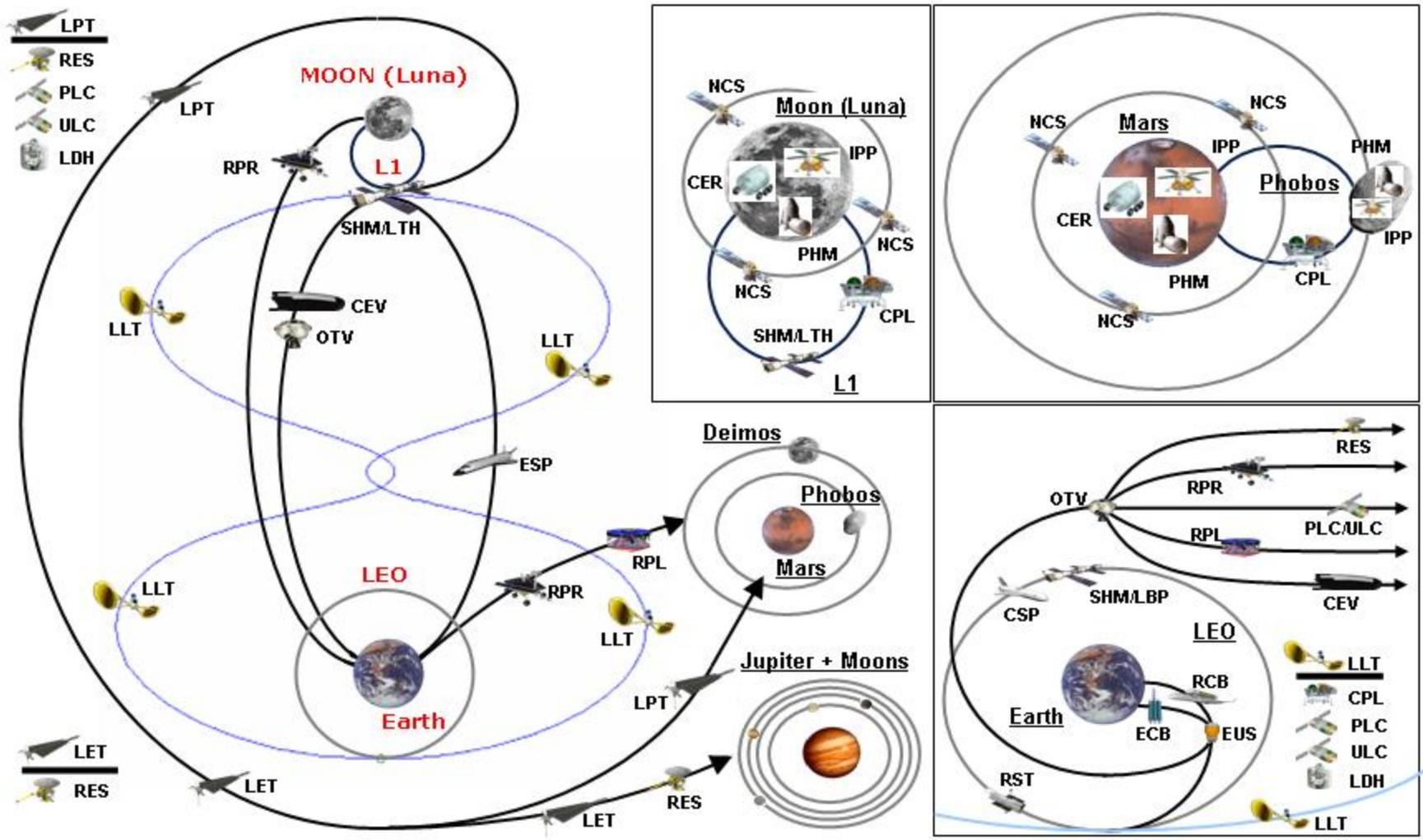
**RCB**



# Architecture Node / Segment Overview (2010 to 2035+)



Project Constellation

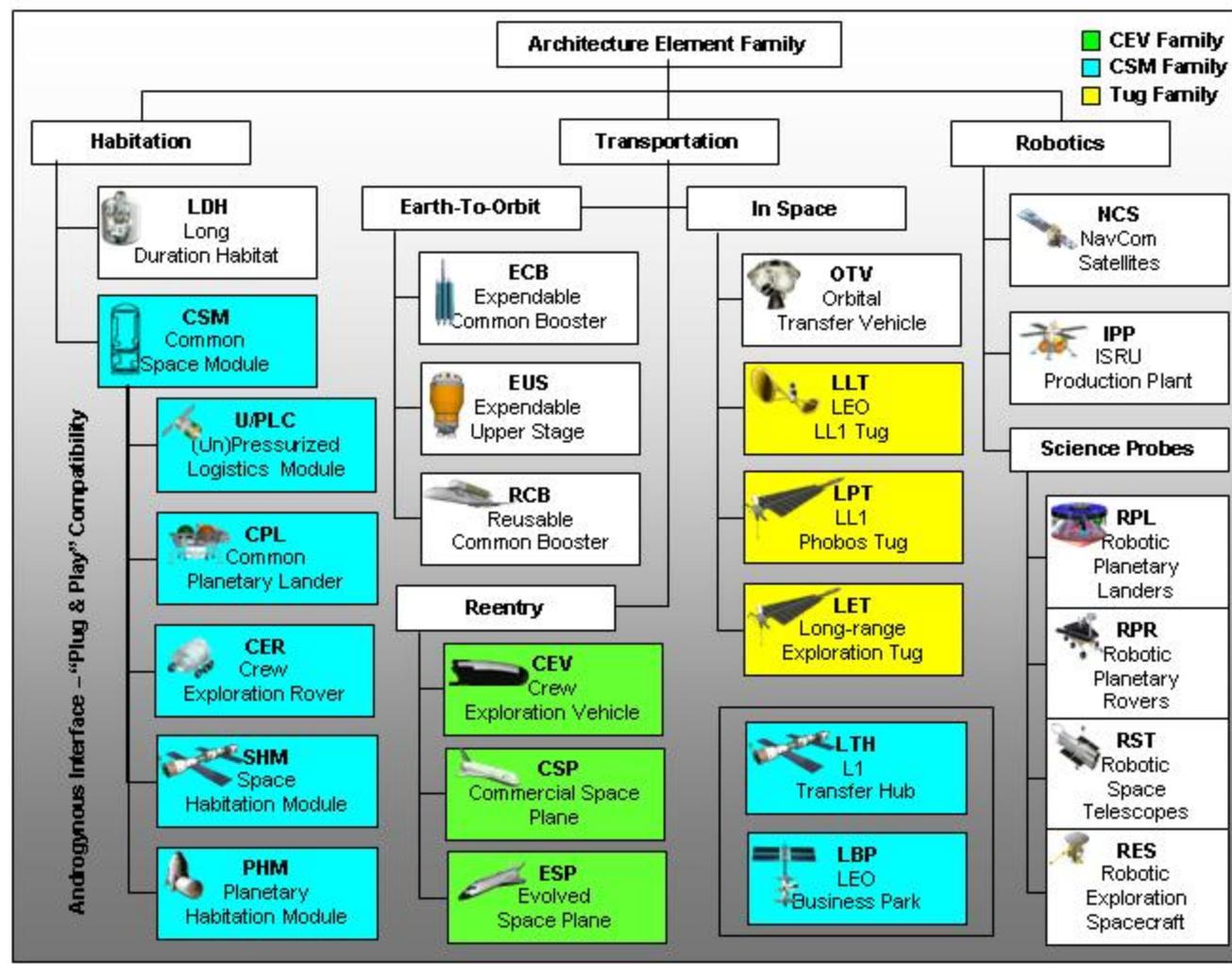




# Modular Element Families



Project Constellation



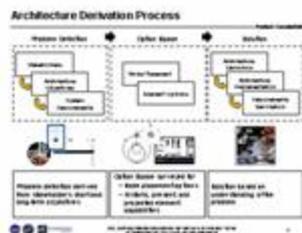
- Reduces individual launch mass requirements
- Reduces development time (heritage utilization)
- Reduces overall cost (smaller number of unique systems)
- Reduces technology risk (interchangeable backup options)



# Architecture Tasks Summary



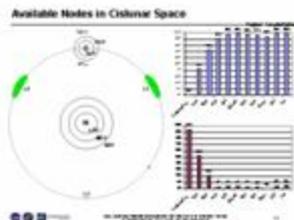
Project Constellation



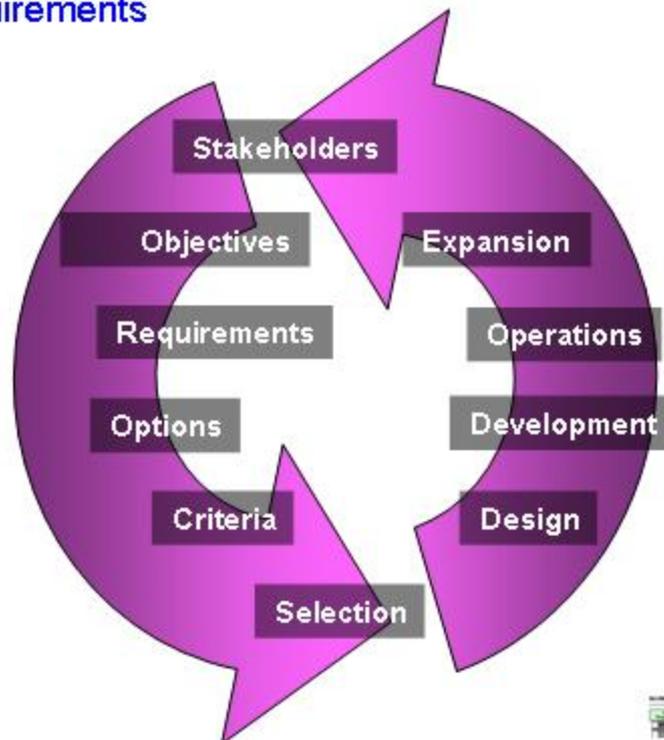
Identify Stakeholder Objectives and Requirements



Expand to additional Stakeholders / Objectives and iterate to determine Impact



Determine and Characterize (FOM) Option Space



Architecture Key Trades (A)

Trade	Trade Description	Trade Impact
Trade 1	Trade 1 Description	Trade 1 Impact
Trade 2	Trade 2 Description	Trade 2 Impact
Trade 3	Trade 3 Description	Trade 3 Impact
Trade 4	Trade 4 Description	Trade 4 Impact
Trade 5	Trade 5 Description	Trade 5 Impact
Trade 6	Trade 6 Description	Trade 6 Impact
Trade 7	Trade 7 Description	Trade 7 Impact
Trade 8	Trade 8 Description	Trade 8 Impact
Trade 9	Trade 9 Description	Trade 9 Impact
Trade 10	Trade 10 Description	Trade 10 Impact

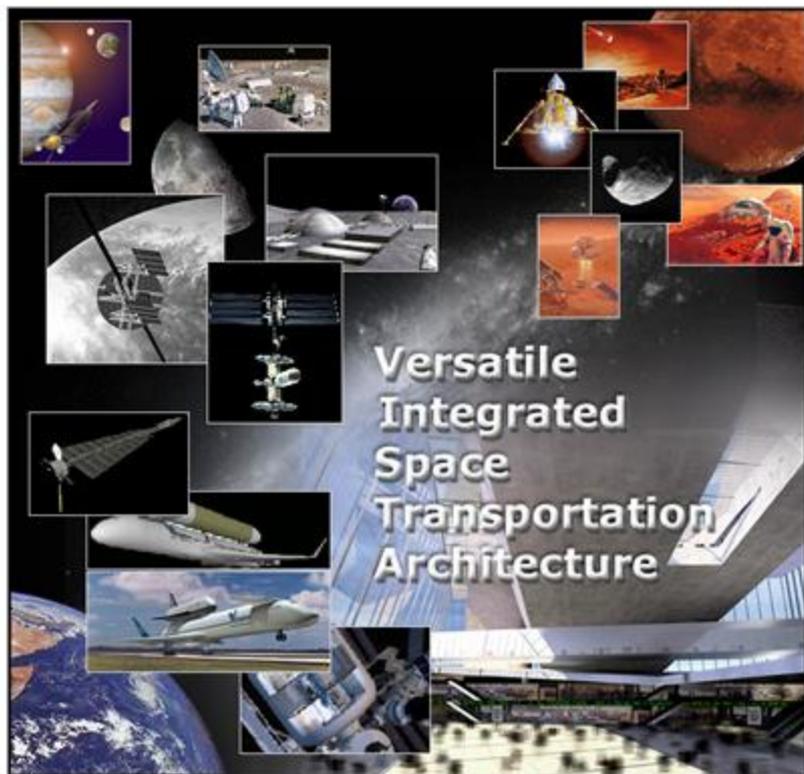
Define and Execute Trades to Optimize Design



Define Baseline Architecture Candidate



Perform Detail Analysis and determine FOM Values



- **Advanced Orbital Mechanics:** Transportation Hub at Earth/Moon L1 for superior “time-to-safety” and gateway to low  $\Delta v$  trajectories throughout the Solar System.
- **ISRU:** Use of local bulk resources (water, regolith) reduces payload requirements.
- **Modular System-of-Systems:** standardized interfaces for “plug & play” functionality, diverse technology base reduces program risk.
- **Exploration enables Commercialization:** Elements are extensible in support of Public Space Access, the most critical factor for a sustained space program.