# Secure computation with a deck of cards

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# Glossary

$x_0$	$x_1$	meaning
$\heartsuit$	÷	0
÷	$\heartsuit$	1
	$\boxtimes$	unknown, face down

#### Five card trick

- 1. Create the deck, each party keeping their cards face dow.
- 2. Cut the deck.
- 3. Turn the cards over and look for pairs of clubs or hearts.

a	b	$a_0$	$a_1$		$b_1$	$b_0$	$\wedge$	$a_0$	$a_1$		$b_1$	$b_0$	$\neg \lor$
0	0	$\heartsuit$	+	$\heartsuit$	-	$\heartsuit$		$\heartsuit$	÷	÷	+	$\heartsuit$	$\heartsuit \heartsuit$
0	1	$\heartsuit$	÷	$\heartsuit$	$\heartsuit$	÷		$\heartsuit$	÷	÷	$\heartsuit$	÷	
1	0	<b>"</b>	$\heartsuit$	$\heartsuit$	÷	$\heartsuit$		÷	$\heartsuit$	÷	÷	$\heartsuit$	
1	1	÷	$\heartsuit$	$\heartsuit$	$\heartsuit$	÷	**	÷	$\heartsuit$	-	$\heartsuit$	-	

## Eight card with committed result

- 1. Create the deck, each party keeping their cards face dow.
- 2. Cut the deck.
- 3. Turn the three top cards over and refer to the table.
  - (a) Turn over the two indicated cards or.

(b) Return the three cards face down and cut again.

a	b	$\wedge$	V	$a_0$	$a_1$			$b_0$	$b_1$		
0	0	0	0	$\heartsuit$	÷	$\heartsuit$	+	$\heartsuit$	÷	÷	$\heartsuit$
0	1	0	1	$\heartsuit$	÷	$\heartsuit$	+	÷	$\heartsuit$	*	$\heartsuit$
1	0	0	1	+	$\heartsuit$	$\heartsuit$	÷	$\heartsuit$	÷	÷	$\heartsuit$
1	1	1	1	*	$\heartsuit$	$\heartsuit$	÷	÷	$\heartsuit$	÷	$\heartsuit$

	key		prob			$\wedge$					V		
$\heartsuit$	$\heartsuit$	+	1/8	$c_0$	$c_1$	$\boxtimes$	$\boxtimes$	$\boxtimes$		$\boxtimes$	$d_0$	$d_1$	$\boxtimes$
$\heartsuit$	÷	+	1/8		$\boxtimes$	$\boxtimes$	$c_0$	$c_1$		$d_0$	$d_1$	$\boxtimes$	$\boxtimes$
*	÷	$\heartsuit$	1/8		$\bowtie$	$c_0$	$c_1$	$\boxtimes$	$d_0$	$d_1$	$\boxtimes$	$\boxtimes$	$\boxtimes$
*	$\heartsuit$	$\heartsuit$	1/8		$c_0$	$c_1$	$\boxtimes$	$\boxtimes$		$\boxtimes$	$\boxtimes$	$d_0$	$d_1$
*	$\heartsuit$	+	1/4		$\boxtimes$	$\boxtimes$	$\boxtimes$			$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$
$\heartsuit$	÷	$\heartsuit$	1/4		$\bowtie$	$\bowtie$	$\boxtimes$	$\boxtimes$		$\boxtimes$	$\boxtimes$	$\boxtimes$	$\boxtimes$

### Oblivious third party test of equality and copying

- 1. Create a deck  $(\heartsuit \clubsuit)^*$ , and cut randomly.
- 2. Take top two cards from deck and oblivious compare to the unknown pair.
- 3. If equal, distribute remaining pairs of deck as copies.
- 4. If not equal, fix by placing top card on bottom and then distribute.

a	b	$a_0$	$a_1$	$b_0$	$b_1$	=
0	0	$\heartsuit$	+	$\heartsuit$	*	
1	1	*	$\heartsuit$	÷	$\heartsuit$	
0	1	$\heartsuit$	÷	÷	$\heartsuit$	**
1	0	$\heartsuit$	$\heartsuit$	÷	*	**

Analysis as a communication channel

symbol					
A	$\heartsuit$	+	$\heartsuit$	÷	$\heartsuit$
B	m	Ċ	£	Ċ	£
	ě	ň	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	ě	m m
	÷	$\vee$	$\vee$	<b>"</b>	$\vee$
$\mid D$	$\heartsuit$	÷	$\heartsuit$	$\heartsuit$	÷
	*	$\heartsuit$	*	$\heartsuit$	$\heartsuit$

The input signal  $X \in \{A, C, D\}$  is communicated to an output signal  $Y \in \{A, B, C, D, E\}$ , where we model the cut as loss and noise,  $p_{y,x} = P(y | x) = 1/5$  for all  $x \in X$  and  $y \in Y$ . The full channel includes five other symbols, which we omit. Using Bayes theorem, we find P(x | y) =

 $P(x)/(P(A) + P(C) + P(D)) = P(x | A \cup C \cup D)$ , so from the output we learn nothing beyond our a prior estimates, given that either A, B or C happened.

The eight card trick can be likewise analyzed as a communication channel, to consider what information the channel losses, what noise in injected, and the mutual information between input and output.

#### References

Valteri Niemi and Ari Renvall, Secure multiparty computations without computers, Theoretical Computer Science, (191) 1–2, 1998. pp 173–183.

Anton Stiglic, Computations with a deck of cards. Theoretical Computer Science (259) 1–2, 2001. pp. 671–678.